

NWCL 2021 – Memorial Day: Report

❖ Summary:

- The 3 Day Event with 5 registered teams offered an opportunity for each team to play 6 Games in T20 Format.
- The ground size was approx. 65 Yards with 22 yards between the wickets.
- We used women's size white ball and colored clothing.
- Certified and Experienced umpires with live scoring on cricclubs and live broadcast on facebook for most of the games.
- 20+ Individuals volunteered to support this event in different capacities.
- 70+ Players and their families were in audience.
- Some challenges due to weather, but no game was reduced below 15 overs per inning. Low scoring due to challenging conditions full size ground and thick outfield.
- The facility (Schooley Mills Park) is one of the best in the region, and professionally managed with Rest Rooms and other essential amenities on site and has two cricket grounds in the same complex.

Scoring: <https://www.cricclubs.com/USAWomensCricket>

Facebook: <https://www.facebook.com/National-Womens-Cricket-League-107615324834992>

• Final Tournament Standings:

1. iStrive Daredevils
2. Future Stars School of Cricket
3. SSCA Panthers
4. SAMP Army Franchise
5. Loudoun Cubs

Batting - Rankings:

<https://www.cricclubs.com/USAWomensCricket/battingRecords.do?clubId=18135>

Bowling Rankings:

<https://www.cricclubs.com/USAWomensCricket/bowlingRecords.do?clubId=18135>

Overall Player Rankings:

<https://www.cricclubs.com/USAWomensCricket/playerRankings.do?clubId=18135>

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Special Awards:

MVP of the Tournament	: Ritu Singh (iStrive Daredevils)
Best Batismwomen – Most Runs	: Ritu Singh (iStrive Daredevils)
Best Batismwomen – Best Strike Rate	: Ritu Singh (iStrive Daredevils)
Best Bowler - Most Wickets	: Sravya Kanumuri (iStrive Daredevils) & Kasturi Vedantham (SSCA Panthers)
Best Bowler – Economy	: Sana Sanwal (SSCA Panthers)

Lessons Learnt:

- On Day 3, SAMP Army Gave walkover for the 3rd Place Game. Loudoun Cubs Gave walkover for 4th place game. Need to get better commitment from all teams on these inconsequential games. If teams are not interested, we can eliminate them, and just focus on the Semis and Finals. These games were added to provide additional game opportunities.
- Few incidents of player misconduct and poor behavior, need to add strict rules and penalties around that.
- Few incidents of players not respecting the umpire decisions. Need to re-educate the players on this. Will formally release a video on this, and also add strict penalties for enforcement.
- A few scoring glitches due to volunteer scorers which had to be manually corrected, mainly due to cricclubs releasing a new software a couple weeks ago, and people are still getting used to it. Need some new measures in the next tournament to ensure those discrepancies can be avoided.
- Parent Emotion Control and attempts to influence the game. Excessive Coaching during the game by some coaches especially in tight situations.

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